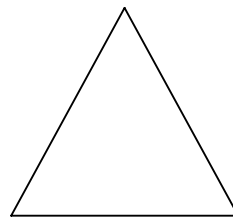
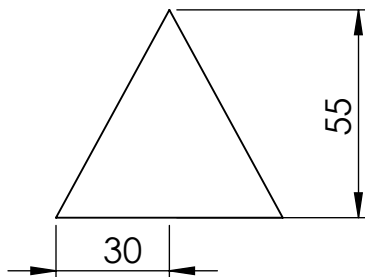
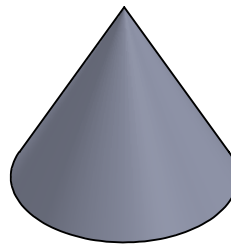
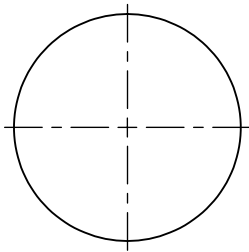


Teken eerst het figuur zoals hiernaast.
 Maak gebruik van "Revolved Boss/Base".
 Gebruik de verticale as als rotatie-as.

Genereer daarna van het 3D figuur
 onderstaande tekening.



UNLESS OTHERWISE SPECIFIED:
 DIMENSIONS ARE IN MILLIMETERS
 SURFACE FINISH:
 TOLERANCES:
 LINEAR:
 ANGULAR:

FINISH:

DEBURR AND
 BREAK SHARP
 EDGES

DO NOT SCALE DRAWING

REVISION

	NAME	SIGNATURE	DATE
DRAWN	Mees Spruijt		
CHK'D			
APPV'D			
MFG			
Q.A			

TITLE:	
DWG NO.	2.10-a1
SCALE: 1:2	SHEET 1 OF 1

A4