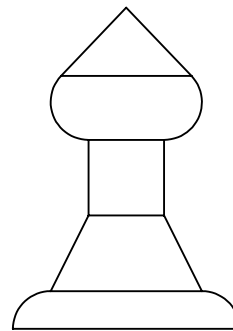
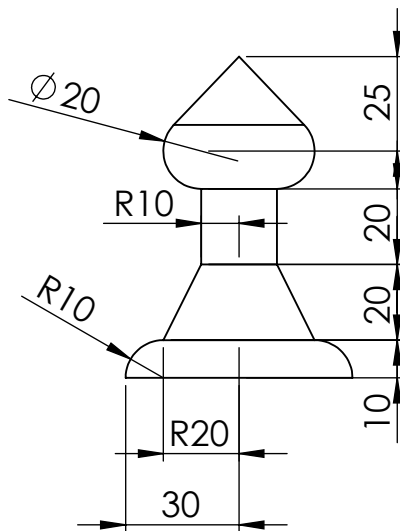
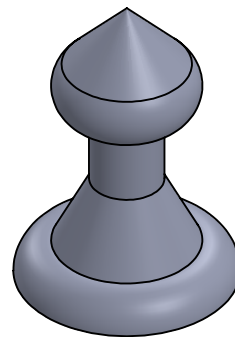
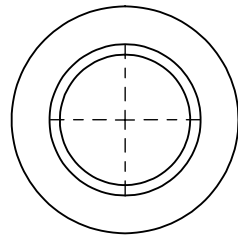


SECTION A-A

Teken eerst het figuur zoals hiernaast.  
**De helft dus!**  
 Maak gebruik van "Revolved Boss/Base".  
 Gebruik de verticale as als rotatie-as om het 3D figuur te maken.

Genereer daarna van het 3D figuur onderstaande tekening.



UNLESS OTHERWISE SPECIFIED:  
 DIMENSIONS ARE IN MILLIMETERS  
 SURFACE FINISH:  
 TOLERANCES:  
 LINEAR:  
 ANGULAR:

FINISH:

DEBURR AND  
 BREAK SHARP  
 EDGES

DO NOT SCALE DRAWING

REVISION

	NAME	SIGNATURE	DATE
DRAWN	Mees Spruijt		
CHK'D			
APPV'D			
MFG			
Q.A			

TITLE:	
DWG NO.	2.10-a2
SCALE:1:2	SHEET 1 OF 1